

The Lost Fleet Beyond The Frontier

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Steadfast Penguin

New York Times bestselling author Jack Campbell continues his "series of fast-paced adventure" (SFRevu) as The Lost Fleet: Beyond the Frontier continues... Admiral John "Black Jack" Geary and the

crew of Dauntless have safely escorted important alien representatives to Earth. But before they can depart for home, two of Geary's key lieutenants vanish. The search for his missing men leads Geary on a far-flung chase, ultimately ending at the one spot in space from which all humans have been banned: the moon Europa. Any ship that lands there must stay or be destroyed?leaving Geary to face the most profound moral dilemma of his life. To make matters worse, strains on the Alliance are growing as the Syndics continue to meddle. Geary is ordered to take a small force to the border of Syndic space. But what he finds there is a danger much greater than anyone expected: a mysterious threat that could finally force the Alliance to its knees?

The Lost Fleet: Beyond the Frontier: Guardian Penguin

Admiral Geary's First Fleet of the Alliance has survived the journey deep into unexplored interstellar space, a voyage that led to the discovery of new alien species, including a new enemy and a possible ally. Now Geary's mission is to ensure the safety of the Midway Star System, which has revolted against the Syndicate Worlds empire—an empire that is on the brink of collapse. To complicate matters further, Geary also needs to return safely to Alliance space not only with representatives of the Dancers, an alien species, but also with Invincible, a captured warship that could possibly be the most valuable object in human history. Despite the peace treaty that Geary must adhere to at all costs, the Syndicate Worlds regime threatens to make the fleet's journey back grueling and perilous. And even if Geary escorts Invincible and the Dancers' representatives home unharmed, the Syndics' attempts to spread dissent and political unrest may have already sown the seeds of the Alliance's destruction...

The Lost Fleet: Beyond the Frontier: Dreadnaught Penguin

View our feature on Jack Campbell's The Lost Fleet: Beyond the Frontier: Dreadnaught. The New York Times bestselling series that delivers "edge-of- your-seat combat" (Elizabeth Moon, author of the Vatta's War series). The Alliance woke Captain John "Black Jack" Geary from cryogenic sleep to take command of the fleet in the century-long conflict against the Syndicate Worlds. Now Fleet Admiral Geary's victory has earned him the adoration of the people-and the enmity of politicians convinced that a living hero can be a very inconvenient thing. Geary knows that members of the military high command and the government question his loyalty to the Alliance and fear his staging a coup-so he can't help but wonder if the newly christened First Fleet is being deliberately sent to the far side of space on a suicide mission.

The Lost Fleet: Dauntless Penguin

Returning from survival hibernation and assuming the command of the Alliance fleet, legendary hero Captain John "Black Jack" Geary must retrieve the stolen Syndic hypernet key to save the Alliance from destruction at the hands of the Syndics. Original.

The Lost Fleet: Beyond the Frontier: Leviathan Penguin

“One of the best military science fiction series on the market,” (Monsters and Critics) The Lost Fleet delivers thrilling combat on a grand space opera scale. Now, Admiral John “Black Jack” Geary embarks on a brand new mission—to defend the Alliance from itself—in New York Times bestselling author Jack Campbell’s latest action-packed novel... Two Syndicate World star systems have fallen prey to a mysterious fleet of warships—a fleet controlled entirely by artificial intelligence—that is now targeting Alliance space. The warships are no mystery to Geary. They were developed by his government to ensure security, but malfunctioned. If the Syndics learn the truth, the war with the Alliance will resume with a vengeance. As the government attempts to conceal the existence of the A.I. warships—and its role in their creation—Geary pursues them, treading a fine line between mutiny and obedience. But it soon becomes clear that his fleet is no match for the firepower of the machine-piloted armada. With the help of the Dancer species of aliens, Geary has tracked the A.I. ships to their secret base in the supposedly mythical Unity Alternate star system where his fleet, the last hope of the Alliance’s future, will end the conflict at any cost...

Boundless Penguin

Admiral John "Black Jack" Geary may have saved the Alliance only to destroy it, in this thrilling and eagerly awaited continuation of the New York Times bestselling series. Geary believed in the Alliance. Even when he uncovered overwhelming evidence that the highest echelons of the government and fleet command were involved in secret programs and prison camps, he believed it was worth saving. And that his duty was to see that justice was served even though some factions feared that revealing the truth would cause the Alliance to crumble. But after narrowly surviving two assassination attempts when he brings evidence of the misdeeds to the capital star system, Geary realizes that some have decided the easiest way to make the Alliance's problems go away is to get rid of him. He finds himself ordered to undertake a perilous new mission outside of the reaches of human-occupied space while the Senate clashes over the evidence. Geary's warships must escort a diplomatic and scientific mission across the dangerous, disintegrating remnants of the Syndicate Worlds empire. But even if he can make it to Midway Star System, the gateway to alien-controlled space, Geary will face former Syndicate officials who have rebelled and regard the Alliance with deep suspicion. And that will be the easy part. . . .

Beyond the Frontier

Dreadnaught Penguin

Awakened from a cryogenic sleep to win the century-long conflict between the Alliance and the Syndicate Worlds, Captain John "Black Jack" Geary discovers that his loyalty is being questioned and suspects that he is being deliberately sent on a suicide mission.

Guardian Penguin

Admiral John "Black Jack" Geary journeys home with a captured warship and representatives of an alien species while staying one step ahead of the threatening Syndicate Worlds regime.

Lost Fleet: Beyond the Frontier: Invincible Penguin

Admiral John “Black Jack” Geary was revived from cryogenic sleep to lead the Alliance against the Syndicate Worlds. But his superiors question his loyalty to the regime. Now in command of the First Fleet, he is tasked with exploring the frontier beyond Syndic space, a mission he fears deliberately puts the fleet—and himself—in harm’s way... An encounter with the alien enigmas confirms Geary’s fears. Attacked without warning, he orders the fleet to jump star systems—only to enter the

crosshairs of another hostile alien armada. Ignoring the First Fleet’s peaceful communications, this species sends its ships into battle while it guards the exiting jump point with a fortress of incalculable power. Now Geary must find a way to reach the jump point without massive casualties—even though the enigmas could be waiting on the other side...

Invincible

When his fleet's hyperspace jump lands them in the midst of a massive, hostile alien armada, Admiral John "Black Jack" Geary tries to find a way to destroy the enemy while questioning the orders that led him right to them.

The Lost Fleet

Beyond the Frontier : Guardian Penguin

Admiral Geary's First Fleet of the Alliance survives the journey deep into unexplored interstellar space, a voyage that led to the discovery of new alien species, including a new enemy and a possible ally.

The Lost Fleet: Relentless Penguin

After rescuing POWs from a labor camp in the Heradao Star System, Captain John "Black Jack" Geary discovers that the Syndics plan to ambush his fleet, forcing him to jump from one star system to the next in an effort to avoid the enemy.

The Lost Fleet: Valiant Penguin

CAMPBELL/LOST FLEET VALIANT

The Lost Fleet: Courageous Penguin

CAMPBELL/LOST FLEET COURAGEOUS

The Lost Fleet: Fearless

The Lost Fleet: Corsair (complete collection) Titan Comics

Jack Campbell’s Lost Fleet universe comes to comics! The century-long war between two space empires, the Alliance and the Syndics, has ended, but Captain Michael Geary, nephew of the legendary Alliance Commander John “Black Jack” Geary, believed MIA, is still a prisoner. Together with former enemy, Destina Aragon, desperate to escape to reach of a tyrannical government, can he help her rebellion succeed, live up to the legend coloring his family name – or will he die trying? Grievances must be put aside as a daring intergalactic jail-break becomes a battle for survival against the odds, in this gripping new comic series written by New York Times best-selling military science fiction author Jack Campbell, based on his novel series. “Bringing his celebrated book series to life in amazing visual fashion, Jack Campbell delivers a sci-fi masterpiece!” – Pastrami Nation “Fast-paced, with fast dialogue and visceral action!” – Sci-fi Pulse “Titan Comics has found itself a novel franchise that can be turned into comics in what appears to be a seamless transition.” – Reading with a Flight Ring p.p1 {margin: 0.0px 0.0px 0.0px 0.0px; font: 12.0px Calibri} p.p2 {margin: 0.0px 0.0px 0.0px 0.0px; font: 12.0px Calibri; min-height: 14.0px}

The Lost Fleet: Valiant Penguin

CAMPBELL/LOST FLEET VALIANT

The Lost Fleet: Victorious Penguin

The Lost Fleet: Relentless found its way onto the New York Times bestseller list... Now Victorious leads the charge again-and "Black Jack" Geary is in command... As war continues to rage between the Alliance and Syndicate Worlds, Captain "Black Jack" Geary is promoted to admiral-even though the ruling council fears he may stage a military coup. His new rank gives him the authority to negotiate with the Syndics, who have suffered tremendous losses and may finally be willing to end the war. But an even greater alien threat lurks on the far side of the Syndic occupied space.

Resolute Penguin

Admiral John “Black Jack” Geary must battle dangers both within and without the Alliance, in this exciting continuation of the New York Times bestselling series. Geary knows that some political factions in the Alliance were just trying to get rid of him when he was assigned to escort a diplomatic and scientific mission to the far reaches of humanity’s expansion into the galaxy . . . and beyond. But he views his mission as both a duty and an opportunity to make things better wherever he can. And when a crippled Rift Federation ship tumbles out of jump space, Geary leaps into action. But the survivors’ story isn’t completely adding up. As Geary investigates, he soon finds himself fending off spies and assassins while leading the fleet as it fights its way across space controlled by the mysterious and hostile aliens whom humans call enigmas. Challenges arrive at every turn, including an unknown alien species that invites the fleet to visit one of their star systems. With little information to go on, Geary must weigh the benefits of potential new allies against the possibility of a trap. The fate of the fleet—and perhaps even the future of humanity—will depend on him making the right decision. If he can stay alive long enough to do that.

Vanguard Penguin

Jack Campbell returns to the world of the New York Times bestselling Lost Fleet novels with a new action-packed military science fiction series that explores the founding of the Alliance . . . and the men and women who fought to create it. Earth is no longer the center of the universe. After the invention of the faster-than-light jump drive, humanity is rapidly establishing new colonies. But the vast distances of space mean that the old order of protection and interstellar law offered by Earth has ceased to exist. When a nearby world attacks, the new colony of Glenlyon turns to Robert Geary, a young former junior fleet officer, and Mele Darcy, a onetime enlisted Marine. With nothing but improvised weapons and a few volunteers, Geary and Darcy must face down warships and armored soldiers—or die trying. As battles rage and pirates take an increasing toll throughout the colonies, the only hope for lasting peace lies with Carmen Ochoa, a "Red" from the anarchic world of Mars, and Lochan Nakamura, a failed politician. They have a plan: to lay the groundwork for mutual defense that could someday grow into an alliance. But if their efforts don't succeed, the growing power of aggressor worlds could turn regions of space founded on freedom into battlefields between the first interstellar empires...

The Lost Fleet

Dauntless Titan Publishing Company

The Alliance has been fighting the Syndic for a century, and losing badly. Now its fleet is crippled and stranded in enemy territory. Their only hope is Captain John 'Black Jack' Geary - a man who has

emerged from a century-long hibernation to find himself heroically idealized beyond belief.

The Lost Stars: Imperfect Sword Ace

" The wait is over. New York Times bestselling author Jack Campbell continues his action-packed spin-off to The Lost Fleet series as the Syndicate's civil war threatens to spread even farther into the final frontier ... President Gwen Icení and General Artur Drakon have successfully liberated the Midway Star System-but the former rulers of the Syndicate Worlds won't surrender the region without a fight. The dictatorial regime has ordered the ex-Syndicate CEOs terminated with extreme prejudice and the system's citizens punished for their defiance. Outnumbered and led by junior officers hastily promoted in the wake of the uprising, Midway's warships are no match for the fleet massing and preparing to strike. But the Syndicate isn't the only threat facing Icení and Drakon. Another former CEO has taken control of the Ulindi Star System, the first calculated move toward establishing his own little empire. With Drakon's ground forces dispatched to Ulindi, Midway erupts in violence as Syndicate agents and other, unknown enemies stoke a renewed revolt against Icení's power-leaving both her and Drakon vulnerable to trusted officers just waiting for an opportune moment to betray them ..."--

The Lost Fleet: Dauntless Penguin

The first novel in the New York Times bestselling Lost Fleet series! The Alliance has been fighting the Syndics for a century—and losing badly. Now its fleet is crippled and stranded in enemy territory. Their only hope is a man who's emerged from a century-long hibernation to find he has been heroically idealized beyond belief.... Captain John “Black Jack” Geary’s exploits are known to every schoolchild. Revered for his heroic “last stand” in the early days of the war, he was presumed dead. But a century later, Geary miraculously returns and reluctantly takes command of the Alliance Fleet as it faces annihilation by the Syndics. Appalled by the hero-worship around him, Geary is nevertheless a man who will do his duty. And he knows that bringing the stolen Syndic hypernet key safely home is the Alliance’s one chance to win the war. But to do that, Geary will have to live up to the impossibly heroic “Black Jack” legend....

Dreadnaught Titan Publishing Company

Admiral Geary and Captain Desjani return to their battle cruiser Dauntless. Geary is charged with command of the third fleet. Its first mission: to probe deep into the territory of the alien race to find out more.

The Lost Fleet

Beyond the Frontier : Dreadnaught

"The Alliance woke Captain John "Black Jack" Geary from cryogenic sleep to take command of the fleet in the century-long conflict against the Syndicate Worlds. Now Admiral Geary's victory has earned him the adoration of the people--and the enmity of politicians convinced that a living hero can be a very inconvenient thing. The war may be over, but Geary and his newly christened First Fleet have been ordered back into action to investigate the aliens occupying the far side of Syndic space and to determine how much of a threat they represent to the Alliance. And while the Syndic Worlds are no longer united, individually they may be more dangerous than ever before. Geary knows that members of the military high command and the government question his loyalty to the Alliance and fear his staging a coup--so he can't help but wonder if the fleet is being deliberately sent on a suicide mission.."

Tarnished Knight Penguin

After being betrayed by the Syndicate, Artur Drakon and Gwen Icení stage a coup for control of Midway in the first novel in a spin-off of the New York Times best-selling Lost Fleet series. 75,000 first printing.

Ascendant Ace

A young fleet officer and a Marine stand together to defend their colony in the continuation of the powerful and action-packed Genesis Fleet saga from New York Times bestselling author Jack Campbell. In the three years since former fleet officer Rob Geary and former Marine Mele Darcy led improvised forces to repel attacks on the newly settled world of Glenlyon, tensions have only gotten worse. When one of Glenlyon's warships is blown apart trying to break the blockade that has isolated the world from the rest of human-colonized space, only the destroyer Saber remains to defend it from another attack. Geary's decision to take Saber to the nearby star Kosatka to safeguard a diplomatic mission is a risky interpretation of his orders, to say the least. Kosatka has been fighting a growing threat from so-called rebels--who are actually soldiers from aggressive colonies. When a "peacekeeping force" carrying thousands of enemy soldiers arrives in Kosatka's star system, the people of that world, including Lochan Nakamura and former "Red" Carmen Ochoa, face an apparently hopeless battle to retain their freedom. It's said that the best defense is a good offense. But even if a bold and risky move succeeds, Geary and Darcy may not survive it...

Triumphant Ace

"The recently colonized world of Glenlyon has learned that they're stronger when they stand with other star systems than when they are on their own. But after helping their neighbor Kosatka against an invasion, Glenlyon has become a target. An attack is launched against Glenlyon's orbital facility with forces too powerful for fleet officer Rob Geary to counter using their sole remaining destroyer, Saber. Mele Darcy's Marines must repel repeated assaults while their hacker tries to get into the enemy systems to give Saber a fighting chance"--

The Lost Fleet: Beyond the Frontier: Dreadnaught Penguin

Awakened from a cryogenic sleep to win the century-long conflict between the Alliance and the Syndicate Worlds, Captain John “Black Jack” Geary discovers that his loyalty is being questioned and suspects he is being deliberately sent on a suicide mission.

The Lost Fleet: Outlands -

Boundless Lost Fleet: Outlands

The Lost Fleet

Beyond the Frontier - Steadfast

Strains on the Alliance grow as the Syndics continue to meddle, and Black Jack Geary is ordered to take a small force to the border of Syndic space. There he finds a mysterious threat that could finally force the Alliance to its knees. As he mounts a desperate battle to protect the Alliance against a shrewd and powerful enemy, he's left with just one question: Who are they?

The Lost Fleet: Beyond the Frontier: Steadfast *Penguin*

New York Times bestselling author Jack Campbell continues his “series of fast-paced adventure” (SFRevu) as The Lost Fleet: Beyond the Frontier continues... Admiral John “Black Jack” Geary and the crew of Dauntless have safely escorted important alien representatives to Earth. But before they can depart for home, two of Geary’s key lieutenants vanish. The search for his missing men leads Geary on a far-flung chase, ultimately ending at the one spot in space from which all humans have been banned: the moon Europa. Any ship that lands there must stay or be destroyed—leaving Geary to face the most profound moral dilemma of his life. To make matters worse, strains on the Alliance are growing as the Syndics continue to meddle. Geary is ordered to take a small force to the border of Syndic space. But what he finds there is a danger much greater than anyone expected: a mysterious threat that could finally force the Alliance to its knees...

The Lost Fleet: Corsair #2 *Titan Comics*

p.p1 {margin: 0.0px 0.0px 0.0px 0.0px; font: 12.0px Calibri} p.p2 {margin: 0.0px 0.0px 0.0px 0.0px; font: 12.0px Calibri; min-height: 14.0px} Captain John ‘Black Jack’ Geary is an Alliance legend, revered for his heroic ‘last stand’ in the early days of the war against the Syndicate. Long presumed dead, Geary miraculously returned from survival hibernation a century later, reluctantly taking command of the Alliance Fleet as it faced annihilation after a disastrous battle by Syndics. Thanks to a brave rearguard action by Black Jack’s relation, Captain Michael Geary, the fleet escaped destruction – but Michael was captured and has been held prisoner by the Syndics, despite the end of the war between the Alliance and Syndics which should have seen him freed. Now, Michael Geary has struck a deal with Executive Destina Aragon, leader of the Tigres, who has rebelled against the Syndic, to help them capture a “Mobile Forces Unit” – a Syndic battleship – and help her troops get home.

Ad Astra *Jabberwocky Literary Agency, Inc.*

From the author of the New York Times–bestselling Lost Fleet series comes 11 action-packed stories of space exploration. In Jack Campbell’s Lost Fleet series, Campbell’s hero Captain “Black Jack” Geary explores the furthest reaches of space. Here, Campbell explores what kinds of problems mankind might face as our horizons expand. The third in a series of collections of Campbell’s short stories includes some of Campbell’s favorite stories, and some of his earliest. A brand-new author’s note accompanies each story. “Lady Be Good” is one of Campbell’s most popular stories, winner of Analog magazine’s “AnLab” reader poll for Best Short Story and cited in Gardner Dozois’s Year’s Best SF. The Lady Be Good is an old ship, running obscure routes (not all on the right side of the law), with her loyal first officer Kilcannon and reclusive captain. When Kilcannon decides to rescue the survivors of an attack on a Vestral Company ship, a mysterious new passenger thanks him by asking difficult questions about the Lady, with unexpected answers. In “Kyrie Eleison,” the Verio shipwrecked centuries ago on an out-of-the-way planet, and the descendants of the ship’s survivors have gotten along as well as they can by following the orders that were passed on to them. But those orders weren’t intended to govern life on the planet’s surface, and when the Bellegrange arrives on a rescue mission, her captain will have to reckon with the unexpected social order on the planet. In “Do No Harm”, a ship is so technologically advanced that it can repair itself—but turning over the keys might not be the best idea. And in “Down the Rabbit Hole,” a series of failed attempts at faster-than-light travel lead to a novel approach: sending an untested Naval captain out in a space ship to see if he can figure out what’s gone wrong. With eleven stories in all, Ad Astra is the most multi-faceted introduction to the short fiction of Jack Campbell, and an essential complement to his bestselling book-length work.

The Lost Fleet

Fearless *Titan Publishing Company*

Outnumbered by the superior forces and firepower of the Syndicate Worlds, the Alliance Fleet continues its dangerous retreat across the enemy star system.

Leviathan *Penguin*

"Two Syndicate Worlds star systems have fallen prey to a mysterious fleet of warships--a fleet

controlled entirely by artificial intelligence--that is now targeting Alliance space. The warships are no mystery to Admiral John?Black Jack? Geary. They were developed by his government to ensure security, but malfunctioned. If the Syndics learn the truth, the war with the Alliance will resume with a vengeance. As the government attempts to conceal the existence of the AI warships--and its role in their creation--Geary pursues them, treading a fine line between mutiny and obedience. But it soon becomes clear that his fleet is no match for the firepower of the machine-piloted armada. With the help of the Dancer species of aliens, Geary has tracked the AI ships to their secret base in the supposedly mythical Unity Alternate star system, where his fleet, the last hope for the Alliance's future, will end the conflict at any cost ..."--Goodreads.com.

Puritanism in North-West England

A Regional Study of the Diocese of Chester to 1642 *Manchester University Press*

It's Not Easy Bein' Me

A Lifetime of No Respect but Plenty of Sex and Drugs *Zondervan*

An American comic icon tells the story of his second-act rise from obscurity to multimedia stardom. "When I was a kid," writes Rodney Dangerfield, "I worked tough places in show business--places like Fonzo's Knuckle Room. Or Aldo's, formerly Vito's, formerly Nunzio's. That was a tough joint. I looked at the menu. They had broken leg of lamb." For once, one of America's most beloved comic icons isn't kidding. Dangerfield has seen every aspect of the entertainment industry: the rough-and-tumble nightclubs, the backstage gag-writing sessions, the drugs, the hookers, the lousy day jobs – and the red-carpet star treatment. As he traces his route from a poor childhood on Long Island to his enshrinement as a comedy legend, he takes readers on a roller-coaster ride through a life that has been alternately touching, sordid, funny, raunchy, and uplifting – equal parts "Little Orphan Annie" and "Caligula." And unlike most celebrity autobiographers, he seems to have no qualms about delivering the unfiltered whole story, warts and all. Dangerfield's personal story is also a rollicking show business tale, full of marquee name-droppings (Adam Sandler, Sam Kinison, Jim Carrey, Johnny Carson, Jerry Seinfeld) and good stories about same. Defying the old saws about the fleeting nature of fame and the dearth of second acts in American life, Dangerfield transformed himself from a debt-ridden aluminium-siding salesman named Jack Roy to a multimedia superstar – and stayed an icon for decades. His catchphrase – "I get no respect" – has entered the lexicon, and he remains a visible cultural presence and perennial talk-show guest. Dangerfield's hilarious and inspiring musings should thrill comedy fans and pop-culture watchers, and his second-act comeback will strike a chord with readers of all stripes. Maybe he'll even get some respect.

Tamar's Sukkah *Kar-Ben Publishing*™

Tamar calls on her neighborhood friends to help her build a sukkah in this Kar-Ben favorite back by popular demand with full-color illustrations.

Borrowed Time *Jabberwocky Literary Agency, Inc.*

A collection of seven time-bending sci-fi stories by the author of the New York Times–bestselling Lost Fleet series—with new author’s notes for each story. In “Betty Knox and Dictionary Jones in The Mystery of the Missing Teenage Anachronisms,” a pair of time travelers get stuck in 1964—and in the bodies of their fifteen-year-old selves. It’s a terrible time to have other time travelers looking to kill you. SFRevu called this story “one of the most enjoyable reads I’ve had in a long time.” In four interlinked short stories, a pair of Temporal Interventionists try to solve some of history’s greatest mysteries—from the origin of the Spanish Flu to an unexplained explosion in the world’s least-inhabited region in 1908. Why were ironclad warships being developed by both the South and the North at the exact same time during the American Civil War? And why don’t we know who fired the ‘shot heard ‘round the world,’ the lone gunshot that started the American Revolution? In “Joan,” a time-traveling researcher named Kate has gotten a little too close to Joan of Arc, both emotionally and temporally—and now has a chance to rescue her from being burnt at the stake. And in the final story, “Crow’s Feat,” a skeptical writer goes back to Elizabethan England to discover the true author of Shakespeare’s plays.